LOOJ: Weaving LOOM into Java

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Introduction

- Java v1.5 has bounded polymorphism!
- But still difficult to express binary methods naturally.
 - A method is a binary method if it is intended to be used with a parameter of the same type as the object it is called from.
 - Tricky to write methods with this property in languages with inheritance.
- MyType was key feature of TOOPLE, PolyTOIL, LOOM.
 - Self-reflexive type.
- Goal: add MyType to Java.



Introduction

- More precise goal: seamlessly integrate MyType with other Java features including bounded polymorphism and interfaces.
- Key challenge:
 - In Java, objects are described by both class types and interface types in the static type system.
 - Interacts with MyType in interesting ways.



Binary Methods

Difficult to write binary methods with inheritance!

class C $\{boolean eq(C c)\{..\}\}$



Binary Methods

Difficult to write binary methods with inheritance!



Binary Methods

Difficult to write binary methods with inheritance!

	Desired	Actual
new C().eq(new C())	Ok	Ok
new C().eq(new D())	Ok	Ok
new D().eq(new C())	Error	Ok
new E().eq(new D())	Error	Ok



A Type for this

Introduce ThisClass: denotes the class type of this.

With ThisClass, can write eq as a binary method:

New definition: a method is **binary** iff it has a parameter of type ThisClass.



A Type for this

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ThisClass useful in other situations:

```
public ThisClass clone();
```

Can use a Factory<ThisClass> to encode behavior of This constructors [Joy].



Example: Linked-list Nodes

```
class Node<T> {
  protected ThisClass next;
  public Node(T t, ThisClass next) {..}
  public ThisClass getNext() {
     return next;
   public void setNext(ThisClass next) {
     this.next = next;
```



Example: Linked-list Nodes

```
class DblNode<T> extends Node<T> {
   protected ThisClass prev;
   public DblNode(T t, ThisClass next, ThisClass prev) {..}
   /* getPrev, setPrev elided */
   public void setNext(ThisClass next) {
      super.setNext(next);
      if (next != null) { next.setPrev(this); }
   }
   ...
}
```



Problems with ThisClass

```
public void breakIt(Node<T> n1, Node<T> n2) {
    n1.setNext(n2);
}
...
Node<T> n;
DblNode<T> dn;
breakIt(dn, n);
```



Problems with ThisClass

```
public void breakIt(Node<T> n1, Node<T> n2) {
    n1.setNext(n2);
}
...
Node<T> n;
DblNode<T> dn;
breakIt(dn, n);

    →* dn.setNext(n) //error!
```

Calls setNext on a DblNode<T> with an argument of type Node<T>, a hole!



Exact Types

- To fix hole, introduce exact types, written @T.
- An expression with static type @T always refers to an object with run-time type T (and not an extension of T).
- Restrict binary method invocations to receivers whose type is known exactly.
 (Non-binary methods are typed as in Java).
- Exact types can masquerade as non-exact types:

 $\Delta \vdash @T <: T$



Type Checking Classes

When type checking a class with declaration:

```
class D extends C
```

we assume:

D extends C (as always)

ThisClass extends D

this:@ThisClass



Type Checking Method Invocations I

Recall setNext method from Node<T>:

```
\mathtt{setNext} : \mathtt{@ThisClass} \rightarrow \mathtt{void}
```

- If binary method, receiver must be exact.
- Substitute receiver type for ThisClass in signature.



Type Checking Method Invocations I

Recall setNext method from Node<T>:

```
\mathtt{setNext} : \mathtt{@ThisClass} \rightarrow \mathtt{void}
```

- If binary method, receiver must be exact.
- Substitute receiver type for ThisClass in signature.



Type Checking Method Invocations II

Recall getNext method from Node<T>:

```
getNext : () → @ThisClass

Node<T> node;
@Node<T> exactNode;
@DblNode<T> exactDblNode;
```

node.getNext : Node<T> result loses exactness

exactNode.getNext : @Node<T>

exactDblNode.getNext : @DblNode<T>



Formal Semantics and Implementation

- Proof of type safety for LOOJ core as extension of Featherweight GJ [Igarashi, Pierce, Wadler 99].
 - Models ThisClass and exact types (and generics).
 - No interfaces (or assignment).
- Full language implemented as an extension of GJ compiler.
 - Like GJ, translated to standard bytecodes by erasure.
 - But also supports lightweight introspection:
 - * Checked type casts.
 - * instanceof expressions.
 - * Arrays still a problem (nowhere to store type).
 - Use wrapper class: Array<T>



Exact Types and Interfaces

- What is an exact interface type?
- Can an object with a class type be assigned to an exact interface type?



Exact Types and Interfaces

- What is an exact interface type?
- Can an object with a class type be assigned to an exact interface type?
- Yes, if:
 - 1. Interface *is exactly* the set of public methods declared in the class.
 - 2. Class names interface as its distinguished exact interface: class C implements @I
- If C has exact interface I then $\Delta \vdash @C <: @I$.



ThisClass and Interfaces

What does ThisClass mean in an interface?

```
interface I {
  boolean eq(ThisClass tc);
class C implements @I {
  int x;
 public boolean eq(ThisClass tc) { this.x = tc.x }
class D implements @I {
  int y;
 public boolean eq(ThisClass tc) { this.y = tc.y }
```



ThisType

Allowing ThisClass in interfaces leads to holes:

```
@I i1 = new C();
@I i2 = new D();
i1.eq(i2);
```



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ThisType

Allowing ThisClass in interfaces leads to holes:

```
@I i1 = new C();
@I i2 = new D();
i1.eq(i2);

→* new C().eq(new D())

→* new D().x //error!
```

Our solution:

- (1) Forbid uses of ThisClass in interfaces.
- (2) Introduce ThisType: denotes the interface type of this.



Type Checking Classes and Interfaces

When type checking a class with declaration:

```
class D extends C implements @I
```

we assume:

```
D extends C
```

D implements @I

ThisClass extends D

this:@ThisClass

ThisType extends I

ThisClass implements @ThisType



Example with ThisType

```
interface I {
 boolean eq(ThisType tt);
  int getVal();
class C implements @I {
 public boolean eq(ThisType tt) { this.x == tt.getVal() }
class D implements @I {
 public boolean eq(ThisType tt) { this.y == tt.getVal() }
i1.eq(i2);
```



Comparison

LOOM	LOOJ	
classes are not types	class (names) are types	
structural type relations	named type relations	
МуТуре	ThisClass and ThisType	
exact by default	"slippery" by default	
#-types	@-types	
matching	extends	
no type-based operations	checked casts, instanceof	



Related Work

- Indexicals well studied in linguistics [Kaplan 70s].
- MyType, matching: TOOPLE, PolyTOIL, LOOM [Bruce 90s].
- Many proposals for extending Java with generics:
 - Pizza/GJ [Bracha, Odersky, Wadler, Stoutamire 97, 98],
 - NextGen [Allen, Cartwright, Steele, 98],
 - PolyJ [Bank, Liskov, Myers 97],
 - Translation LM [Natali, Viroli 00].
- Early implementation of LOOJ [Burstein].
- Optimized JVM verifier/optimizer for GJ/LOOJ [Gonzalez].



Summary

LOOJ is a conservative extension to Java with:

ThisClass: denotes the class type of this.

ThisType: denotes the interface type of this.

Exact types – ensure static and dynamic types agree.

Formal semantics – Featherweight LOOJ.

Implementation with lightweight introspection.

Familiar presentation of many features from LOOM.



Questions?



F-Bounded Polymorphism

With generics can write binary methods, but awkwardly:

```
class C<TC extends C<TC>> { boolean eq(TC tc) { .. } }
class D<TC extends D<TC>> extends C<TC> {
  boolean eq(TC tc) { .. }
}
class ExactC extends C<ExactC> { }
class ExactD extends D<ExactD> { }
```



F-Bounded Polymorphism

With generics can write binary methods, but awkwardly:

```
class C<TC extends C<TC>> { boolean eq(TC tc) { .. } }
class D<TC extends D<TC>> extends C<TC> {
  boolean eq(TC tc) { .. }
}
class ExactC extends C<ExactC> { }
class ExactD extends D<ExactD> { }
```

But tricky, verbose and many types:

In LOOJ: just two classes and C, @C, D, @D.



Bounded Polymorphism and ThisType

```
interface I {
  @ThisType getNext();
  void setNext(@ThisType tt);
class C,D implements @I {..}
class E<X extends I> {
 private @X x;
  public @X xGetNext() { return x.getNext(); }
@C c;
@E<C> e;
c.setNext(new D());
c = e.xGetNext(); //error! (RHS is @D)
```



LOOJ Translation I

```
class C<T> {
  public C() { ... }
    ... obj instanceof C<T> ...
}
new C<String>() ...
```



LOOJ Translation II

```
class C {
  private PolyClass T$$class;
  public C(PolyClass T$$class) {
    this.T$$class = T$$class;
  public boolean instanceOf$$C(PolyClass T$$class) {
    return this.T$$class.equals(T$$class);
  .. (obj instanceof C)
     && ((C)obj).instanceOf$$C(T$$class) ...
new C(new PolyClass(String.class)) ...
```



Featherweight LOOJ: Syntax



Featherweight LOOJ: Method Type Lookup

$$\begin{split} \operatorname{CT}(\mathtt{C}) &= \operatorname{class} \, \mathtt{C} \langle \overline{\mathtt{Z}} \operatorname{\triangleleft} \overline{\mathtt{N}} \rangle \operatorname{\triangleleft} \mathtt{D} \langle \overline{\mathtt{U}} \rangle \, \{ \, \dots \, \overline{\mathtt{M}} \, \} \\ &\qquad \qquad \langle \overline{\mathtt{Y}} \operatorname{\triangleleft} \overline{\mathtt{O}} \rangle \mathtt{V} \, \operatorname{m}(\overline{\mathtt{V}} \, \overline{\mathtt{x}}) \{ \uparrow \, \mathbf{e}; \, \} \in \overline{\mathtt{M}} \\ \hline mtype(\mathtt{m}, \mathtt{C} \langle \overline{\mathtt{T}} \rangle, @\mathtt{R}) &= [\overline{\mathtt{T}} / \overline{\mathtt{Z}}] [\mathtt{R} / \mathtt{ThisClass}] (\langle \overline{\mathtt{Y}} \operatorname{\triangleleft} \overline{\mathtt{O}} \rangle \overline{\mathtt{V}} \to \mathtt{V}) \end{split}$$

$$\begin{split} \mathrm{CT}(\mathtt{C}) &= \mathtt{class} \ \mathtt{C} \langle \overline{\mathtt{Z}} \lhd \overline{\mathtt{N}} \rangle \lhd \mathtt{D} \langle \overline{\mathtt{U}} \rangle \ \{ \ ... \ \overline{\mathtt{M}} \ \} \\ & \langle \overline{\mathtt{Y}} \lhd \overline{\mathtt{O}} \rangle \mathtt{V} \ \mathtt{m} (\overline{\mathtt{V}} \ \overline{\mathtt{x}}) \{ \uparrow \ \mathtt{e}; \} \in \overline{\mathtt{M}} \end{split}$$

R not exact ThisClass does not appear in \overline{V} pos(V)

 $mtype(\mathtt{m},\mathtt{C}\langle\overline{\mathtt{T}}\rangle,\mathtt{R}) = [\overline{\mathtt{T}}/\overline{\mathtt{Z}}][\mathtt{R}/@\mathtt{ThisClass},\mathtt{ThisClass}](\langle\overline{\mathtt{Y}}\triangleleft\overline{\mathtt{O}}\rangle\overline{\mathtt{V}}\rightarrow\mathtt{V})$



Featherweight LOOJ: Subtyping

$$\Delta \vdash T <: T$$

$$\frac{\Delta \vdash \! \mathsf{S} \! < : \! \mathsf{T} \qquad \Delta \vdash \! \mathsf{T} \! < : \! \mathsf{U}}{\Delta \vdash \! \mathsf{S} \! < : \! \mathsf{U}}$$

$$\frac{\mathrm{CT}(\mathtt{C}) = \mathrm{class}\; \mathtt{C}\langle \overline{\mathtt{Z}} \triangleleft \overline{\mathtt{N}} \rangle \triangleleft \mathtt{D}\langle \overline{\mathtt{U}} \rangle \; \{ \; \dots \; \}}{\Delta \; \vdash \mathtt{C}\langle \overline{\mathtt{T}} \rangle \mathord{<:} [\overline{\mathtt{T}}/\overline{\mathtt{Z}}] \mathtt{D}\langle \overline{\mathtt{U}} \rangle} \; \Delta$$

$$\Delta \vdash \mathbf{X} <: \Delta(\mathbf{X})$$

$$\Delta \vdash @\mathsf{T} <: \mathsf{T}$$



Featherweight LOOJ: Expression Typing

$$\begin{array}{c} \operatorname{CT}(\mathsf{C}) = \operatorname{class} \, \mathsf{C} \langle \overline{\mathsf{Z}} \operatorname{\triangleleft} \overline{\mathsf{N}} \rangle \operatorname{\triangleleft} \mathsf{D} \langle \overline{\mathsf{U}} \rangle \, \{ \, \dots \, \} & \Delta \vdash \mathsf{C} \langle \overline{\mathsf{T}} \rangle \, ok \\ \underline{\Delta; \Gamma \vdash \overline{\mathsf{e}} : \overline{\mathsf{S}} \quad \mathit{fields}(\mathsf{C} \langle \overline{\mathsf{T}} \rangle, @\mathsf{C} \langle \overline{\mathsf{T}} \rangle) = \overline{\mathsf{R}} \, \overline{\mathsf{f}} & \Delta \vdash \overline{\mathsf{S}} < : \overline{\mathsf{R}} \\ \underline{\Delta; \Gamma \vdash \mathsf{new} \, \mathsf{C} \langle \overline{\mathsf{T}} \rangle (\overline{\mathsf{e}}) : @\mathsf{C} \langle \overline{\mathsf{T}} \rangle} \end{array}$$

$$\frac{\Delta \vdash \mathsf{T} \ \mathit{ok} \qquad \Delta; \Gamma \vdash \mathsf{e_0} : \mathsf{T_0} \qquad \Delta \vdash \mathsf{T_0} <: \mathsf{T}}{\Delta; \Gamma \vdash (\mathsf{T}) \mathsf{e_0} : \mathsf{T}}$$



Featherweight LOOJ: Method Typing

```
\begin{split} \Delta &= \overline{Z} {<:} \overline{\mathbb{N}}, \overline{Y} {<:} \overline{\mathbb{O}}, \text{ThisClass} {<:} \mathbb{C} \langle \overline{Z} \rangle \\ \Delta &\vdash \overline{\mathbb{T}}, \overline{\mathbb{T}}, \overline{\mathbb{O}} \text{ } ok \qquad \Delta; \overline{\mathbb{x}} : \overline{\mathbb{T}}, \text{this} : @\text{ThisClass} \vdash e_0 : \mathbb{S} \\ \Delta &\vdash \mathbb{S} {<:} \mathbb{T} \qquad \text{CT}(\mathbb{C}) = \text{class} \ \mathbb{C} \langle \overline{\mathbb{Z}} \triangleleft \overline{\mathbb{N}} \rangle \triangleleft \mathbb{D} \langle \overline{\mathbb{U}} \rangle \ \{ \ \dots \ \} \\ & \qquad \qquad \underbrace{ override(\mathtt{m}, \mathbb{D} \langle \overline{\mathbb{U}} \rangle, \langle \overline{\mathbb{Y}} \triangleleft \overline{\mathbb{O}} \rangle \overline{\mathbb{T}} \rightarrow \mathbb{T})}_{ \langle \overline{\mathbb{Y}} \triangleleft \overline{\mathbb{O}} \rangle \ \mathbb{T} \ \mathsf{m}(\overline{\mathbb{T}} \ \overline{\mathbb{x}}) \ \{ \ \uparrow \ e_0; \ \} \ \mathsf{OK} \ \mathsf{in} \ \mathbb{C} \langle \overline{\mathbb{Z}} \triangleleft \overline{\mathbb{N}} \rangle \end{split}
```

