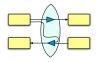
Bidirectional Programming Languages

Nate Foster University of Pennsylvania

April 2009











We can write complicated data transformations in C...



or Java...



or C++...



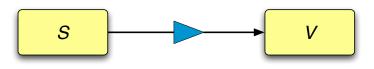
...or a tool specifically designed for the task!

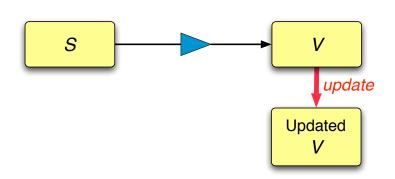
Domain-specific languages

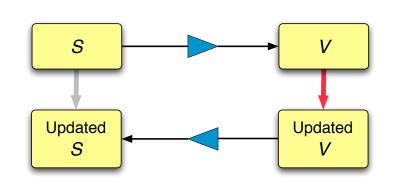
- Clean semantics
- Natural syntax
- Better tools





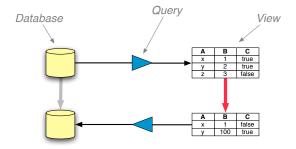






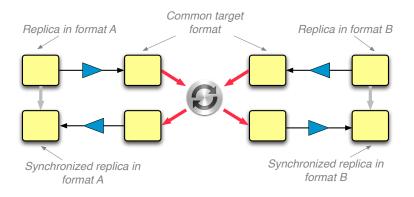
The View Update Problem

In databases, this is known as the view update problem.



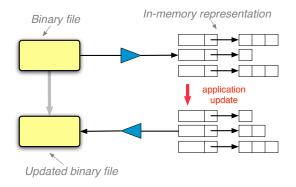
[Bancilhon, Spryatos '81]

It also arises in data converters and synchronizers...



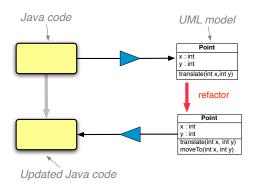
[Foster, Greenwald, Pierce, Schmitt JCSS '07]— Harmony

...in picklers and unpicklers...



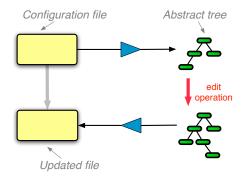
[Fisher, Gruber '05]— PADS

...in model-driven software development...



[Stevens '07]— bidirectional model transformations

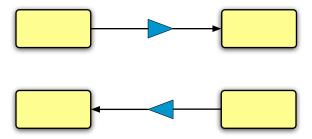
...in tools for managing operating system configurations...



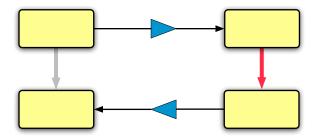
[Lutterkort '08]— Augeas

Problem

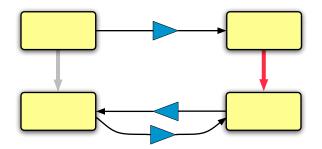
How do we write these bidirectional transformations?



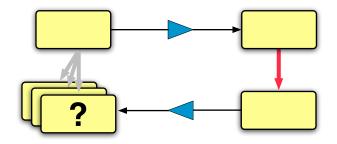
We want updates to the view to be translated "exactly"...



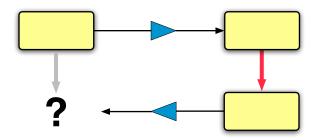
We want updates to the view to be translated "exactly"...



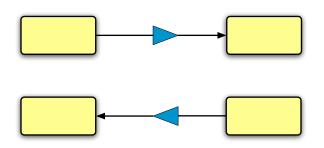
...but some updates have many corresponding source updates...



...while others have none!



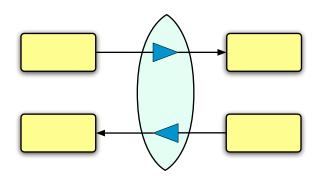
Possible Approaches



Bad: write the two transformations as separate functions.

- tedious to program
- difficult to get right
- a nightmare to maintain

Possible Approaches



Good: derive both transformations from the same program.

- Clean semantics: behavioral laws guide language design
- Natural syntax: parsimonious and compositional
- Better tools: type system guarantees well-behavedness

This talk: Goal

"Bidirectional programming languages are an effective and elegant means of describing updatable views"

This talk: Outline

1. Lenses

- Design goals
- Semantics

2. String Lenses

- Core operators
- Type system

3. Boomerang

- Ordered data
- ▶ Ignorable data
- ► Implementation & Applications
- 4. Ongoing Work
 - ▶ Updatable Security Views

5. Future Directions

- Data provenance
- Model transformations

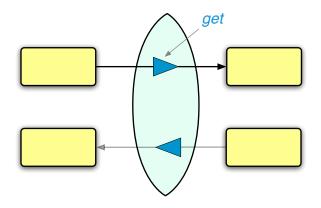
[Foster, Greenwald, Moore, Pierce, Schmitt TOPLAS '07]

Lenses

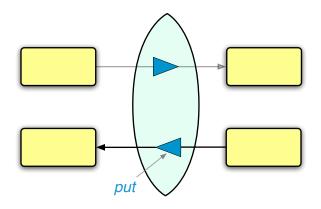
''Never look back unless you are planning to go that way"

—H D Thoreau

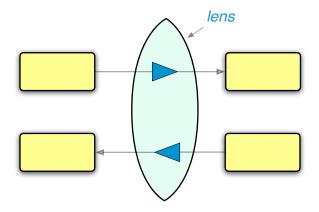
Terminology



Terminology



Terminology



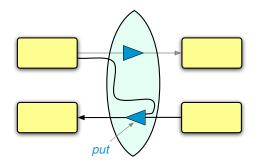
Bidirectional vs. Bijective

Goal #1: lenses should be capable of hiding source data.

Bidirectional vs. Bijective

Goal #1: lenses should be capable of hiding source data.

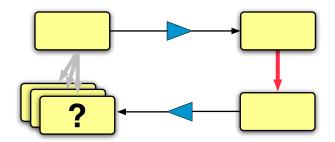
- In general, **get** may be non-injective
- and so put needs to take the original source as an argument



(Of course, the purely bijective case is also very interesting.)

Choice of Put Function

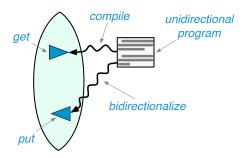
Recall that for some view updates there are *many* corresponding source updates.



Choice of Put Function

Goal #2: programmers should be able to choose a **put** function that embodies an appropriate policy for propagating updates back to sources.

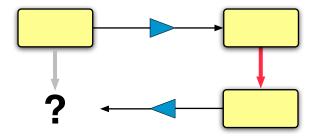
"Bidirectionalization" appears attractive...



...but does not provide a way to make this choice.

Totality

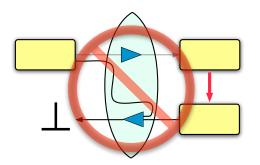
Recall that some view updates do not have *any* corresponding source updates.



14

Totality

Goal #3: the **put** function should be a total function, capable of doing *something* reasonable with every view and source.



Totality ensures that the view is a robust abstraction, but forces us to use an extremely precise type system.

Well-Behaved Lenses

A lens I mapping between a set S of sources and V of view is a pair of total functions

$$I.\mathbf{get} \in S \to V$$
 $I.\mathbf{put} \in V \to S \to S$

obeying "round-tripping" laws

$$l.\mathbf{get} (l.\mathbf{put} \ v \ s) = v$$
 (PutGet)

$$I.\mathbf{put}\ (I.\mathbf{get}\ s)\ s = s \qquad \qquad (Getput)$$

for every $s \in S$ and $v \in V$.

Related Frameworks

Databases: many related ideas

- [Dayal, Bernstein '82] "exact translation"
- [Bancilhon, Spryatos '81] "constant complement"
- [Gottlob, Paolini, Zicari '88] "dynamic views"

User Interfaces: [Meertens '98] "constraint maintainers"

See [Foster et. al TOPLAS '07] for details...

Related Languages

Harmony Group @ Penn

- [Foster et al. TOPLAS '07] trees
- [Bohannon, Pierce, Vaughan PODS '06] relations
- [Foster et al. JCSS '07] data synchronizer

Bijective languages

- [PADS Project @ AT&T] picklers and unpicklers
- [Hosoya, Kawanaka '06] biXid
- [Braband, Møller, Schwartzbach '05] XSugar

Bidirectional languages

- [PSD @ Tokyo] "bidirectionalization", structure editors
- [Gibbons, Wang @ Oxford] Wadler's views
- [Voïgtlaender '09] bidirectionalization "for free"
- [Stevens '07] lenses for model transformations

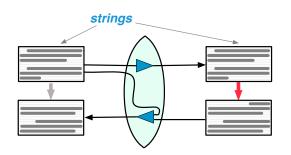
[Bohannon, Foster, Pierce, Pilkiewicz, Schmitt POPL '08]

String Lenses

"The art of progress is to preserve order amid change and to preserve change amid order."

—A N Whitehead

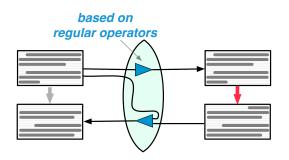
Data Model



Why strings?

- 1. Simple setting \longrightarrow exposes fundamental issues
- 2. There's a lot of string data in the world
- 3. Programmers are already comfortable with regular operators (union, concatenation, and Kleene star)

Computation Model



Why strings?

- 1. Simple setting \rightarrow exposes fundamental issues
- 2. There's a lot of string data in the world
- 3. Programmers are already comfortable with regular operators (union, concatenation, and Kleene star)

Example: Redacting Lens (Get)

```
*08:30 Coffee with Sara (Starbucks)
12:15 PLClu (Seminar room)
```

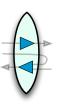
```
*15:00 Workout (Gym)
```



08:30 BUSY 12:15 PLClu 15:00 BUSY

Example: Redacting Lens (Update)

```
*08:30 Coffee with Sara (Starbucks)
12:15 PLClu (Seminar room)
*15:00 Workout (Gym)
```



08:30 BUSY 12:15 PLClu 15:00 BUSY



08:30 BUSY 12:15 PLClub 15:00 BUSY 16:00 Meeting

Example: Redacting Lens (Put)

```
*08:30 Coffee with Sara (Starbucks)
12:15 PLClu (Seminar room)
```

*15:00 Workout (Gym)



- *08:30 Coffee with Sara (Starbucks)
- 12:15 PLClub (Seminar room)
- *15:00 Workout (Gym)
- 16:00 Meeting (Unknown)



08:30 BUSY 12:15 PLClu 15:00 BUSY



08:30 BUSY 12:15 PLClub 15:00 BUSY 16:00 Meeting

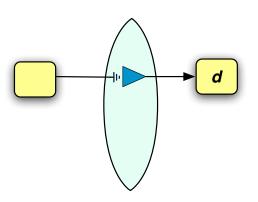
```
(* regular expressions *)
let TEXT : regexp = ([^\n\\()] | "\\(" | "\\)" | "\\\")*
let TIME : regexp = DIGIT{2} . COLON . DIGIT{2} . SPACE
let LOCATION : regexp = SPACE . LPAREN . TEXT . RPAREN
(* helper lenses *)
let public : lens =
 del SPACE .
  copy TIME .
  copy TEXT .
 default (del LOCATION) " (Unknown)"
let private : lens =
  del ASTERISK .
  copy TIME .
  default (TEXT . LOCATION <-> "BUSY") "Unknown (Unknown)"
let event : lens =
  (public | private) .
  copy NL
(* main lens *)
let redact : lens = event*
```

```
(* regular expressions *)
let TEXT : regexp = ([^\n\\()] | "\\(" | "\\)" | "\\\\")*
let TIME : regexp = DIGIT{2} . COLON . DIGIT{2} . SPACE
let LOCATION : regexp = SPACE . LPAREN . TEXT . RPAREN
(* helper lenses *)
let public : lens =
 del SPACE .
  copy TIME .
  copy TEXT .
 default (del LOCATION) " (Unknown)"
let private : lens =
  del ASTERISK .
  copy TIME .
  default (TEXT . LOCATION <-> "BUSY") "Unknown (Unknown)"
let event : lens =
  (public | private) .
  copy NL
(* main lens *)
let redact : lens = event*
```

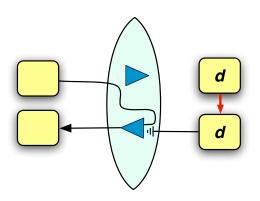
```
(* regular expressions *)
let TEXT : regexp = ([^\n\\()] | "\\(" | "\\)" | "\\\")*
let TIME : regexp = DIGIT{2} . COLON . DIGIT{2} . SPACE
let LOCATION : regexp = SPACE . LPAREN . TEXT . RPAREN
(* helper lenses *)
let public : lens =
 del SPACE .
 copy TIME .
 copy TEXT .
 default (del LOCATION) " (Unknown)"
let private : lens =
 del ASTERISK .
 copy TIME .
 default (TEXT . LOCATION <-> "BUSY") "Unknown (Unknown)"
let event : lens =
 (public | private) .
 copy NL
(* main lens *)
let redact : lens = event*
```

```
(* regular expressions *)
let TEXT : regexp = ([^\n\\()] | "\\(" | "\\)" | "\\\")*
let TIME : regexp = DIGIT{2} . COLON . DIGIT{2} . SPACE
let LOCATION : regexp = SPACE . LPAREN . TEXT . RPAREN
(* helper lenses *)
let public : lens =
 del SPACE .
 copy TIME .
 copy TEXT .
 default (del LOCATION) " (Unknown)"
let private : lens =
 del ASTERISK .
 copy TIME .
 default (TEXT . LOCATION <-> "BUSY") "Unknown (Unknown)"
let event : lens =
 (public | private) .
 copy NL
(* main lens *)
let redact : lens = event*
```

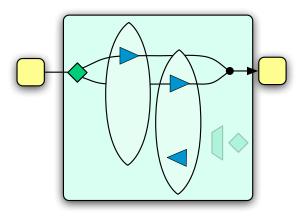
```
(* regular expressions *)
let TEXT : regexp = ([^\n\\()] | "\\(" | "\\)" | "\\\")*
let TIME : regexp = DIGIT{2} . COLON . DIGIT{2} . SPACE
let LOCATION : regexp = SPACE . LPAREN . TEXT . RPAREN
(* helper lenses *)
let public : lens =
 del SPACE .
  copy TIME .
  copy TEXT .
 default (del LOCATION) " (Unknown)"
let private : lens =
  del ASTERISK .
  copy TIME .
  default (TEXT . LOCATION <-> "BUSY") "Unknown (Unknown)"
let event : lens =
  (public | private) .
  copy NL
(* main lens *)
let redact : lens = event*
```



$E \leftrightarrow d$ (Put)

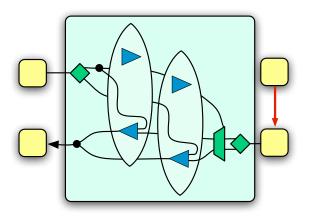


$(I_1 \mid I_2)$ (Get)



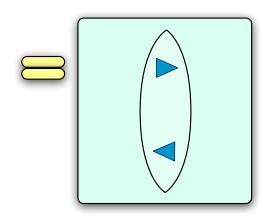
Type system ensures that choice is deterministic.

$(I_1 \mid I_2)$ (Put)



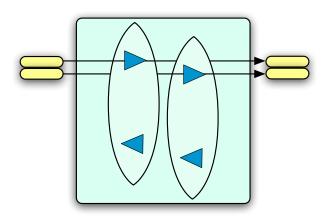
Type system ensures that choice is deterministic.



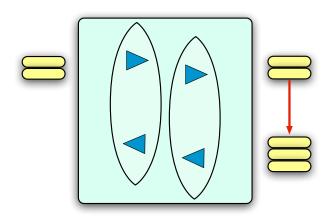




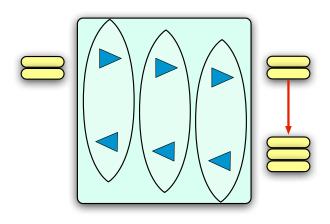
(Get)

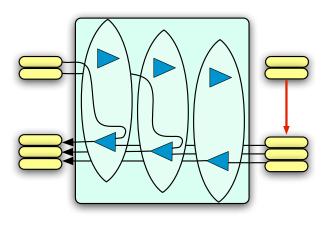












Type system ensures that strings are split the same way.

Based on regular expression types...

Based on regular expression types...

$$\overline{copy} \ E \in \llbracket E \rrbracket \iff \llbracket E \rrbracket \qquad \overline{E} \leftrightarrow d \in \llbracket E \rrbracket \iff \{d\}$$

$$\frac{I \in S \iff V \qquad d \in \llbracket S \rrbracket}{default \ I \ d \in S \iff V} \qquad \frac{I_1 \in S_1 \iff V_1 \qquad S_1 \cdot ^! \ S_2}{(I_1 \cdot I_2) \in S_2 \iff V_2 \qquad V_1 \cdot ^! \ V_2}$$

$$\frac{I_2 \in S_2 \iff V_2 \qquad V_1 \cdot ^! \ V_2}{(I_1 \cdot I_2) \in S_2 \iff V_2} \qquad \frac{I_2 \in S_2 \iff V_2 \qquad V_1 \cdot ^! \ V_2}{I_1 \in S_2 \iff V_2}$$

$$\frac{I_2 \in S_2 \iff V_2}{(I_1 \mid I_2) \in S_1 \cup S_2 \iff V_1 \cup V_2} \qquad \frac{I_2 \in S \iff V \qquad S^! * \qquad V^! *}{I_2 \in S_2 \iff V_2 \iff V_1 \in S_1 \iff V_2 \iff V_2 \iff V_1 \in S_2 \iff V_2 \iff V_2 \iff V_1 \in S_2 \iff V_2 \iff V_3 \iff V_4 \iff$$

 $S_1 \cdot S_2$ (or $S^{!*}$) means that the concatenation (or iteration) is unambiguous.

Based on regular expression types...

$$\overline{copy} \ E \in \llbracket E \rrbracket \iff \llbracket E \rrbracket \qquad \overline{E} \leftrightarrow d \in \llbracket E \rrbracket \iff \{d\}$$

$$\underbrace{I \in S \iff V \quad d \in \llbracket S \rrbracket}_{default \ I \ d \in S \iff V} \qquad \underbrace{I_1 \in S_1 \iff V_1 \quad S_1 \cdot \stackrel{!}{\cdot} S_2}_{I_2 \in S_2 \iff V_2 \quad V_1 \cdot \stackrel{!}{\cdot} V_2}$$

$$\underbrace{I_1 \in S_1 \iff V_1 \quad S_1 \cap S_2 = \emptyset}_{I_2 \in S_2 \iff V_2} \qquad \underbrace{I_1 \in S_1 \iff V_1 \quad S_1 \cap S_2 = \emptyset}_{I_2 \in S_2 \iff V_2} \qquad \underbrace{I_1 \in S_1 \iff V_1 \quad S_1 \cap S_2 = \emptyset}_{I_2 \in S_2 \iff V_2} \qquad \underbrace{I_1 \in S_1 \iff V_1 \quad S_1 \cap S_2 \iff V_1 \cap V_2}_{I_1 \in S_1 \cap S_2 \iff V_1 \cap V_2}$$

 $S_1 \stackrel{!}{\cdot} S_2$ (or $S^{!*}$) means that the concatenation (or iteration) is unambiguous.

Based on regular expression types...

$$\overline{copy} \ E \in \llbracket E \rrbracket \iff \llbracket E \rrbracket \qquad \overline{E} \leftrightarrow d \in \llbracket E \rrbracket \iff \{d\}$$

$$\underline{I \in S \iff V \quad d \in \llbracket S \rrbracket}$$

$$\underline{I \in S \iff V \quad d \in \llbracket S \rrbracket}$$

$$\underline{I \in S \iff V \quad d \in \llbracket S \rrbracket}$$

$$\underline{I \in S \iff V \quad d \in \llbracket S \rrbracket}$$

$$\underline{I \in S_1 \iff V_1 \quad S_1 \cdot \stackrel{!}{V_2}}$$

$$\underline{I \in S_1 \iff V_1 \quad S_1 \cdot \stackrel{!}{V_2}}$$

$$\underline{I \in S_1 \iff V_1 \quad S_1 \cdot V_2}$$

$$\underline{I \in S \iff V \quad S^{!*} \quad V^{!*}}$$

$$\underline{I \in S \iff V \quad S^{!*} \quad V^{!*}}$$

$$\underline{I \in S \iff V \quad S^{!*} \quad V^{!*}}$$

 $S_1 \cdot S_2$ (or $S^{!*}$) means that the concatenation (or iteration) is unambiguous.

Theorem

If $I \in S \iff V$ then I is a well-behaved lens.

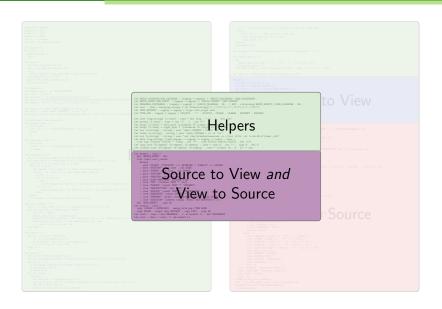
Comparison: Separate Functions

```
\begin{array}{ll} \text{crude_left} \\ \text{(fus a } (p,x) \rightarrow \text{R.global_replace } (rx \; r) \; p \; a) \\ \text{a codes} \end{array}
of distance at 12 to let us a 2 string longs at String longs at Helpers

for us a 2 string longs at the distance of the let us at the let us a
```

```
Source to View
 View to Source
```

Comparison: String Lens



[Bohannon, Foster, Pierce, Pilkiewicz, Schmitt POPL '08] [Foster, Pierce, Pilkiewicz ICFP '08]



"Good men must not obey the laws too well"

—R W Emerson

Challenge: Ignorable Data

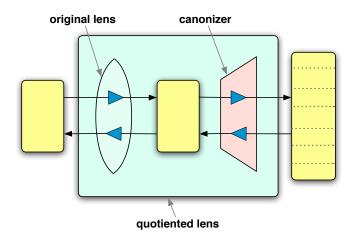
Many real-world data formats contain inessential data.

- whitespace, wrapping of long lines of text
- order of fields in record-structured data
- · escaping of special characters
- aggregate values, timestamps, etc.

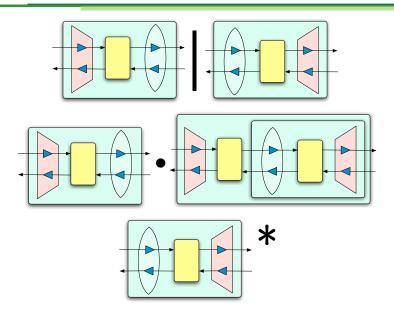
In practice, to handle these details, we need lenses that are well behaved modulo equivalence relations on the source and view.

/.get (/.put
$$v$$
 s) $\sim_V v$ (PUTGET)
/.put (/.get s) s \sim_S s (GETPUT)

Quotient Lenses



Quotient Lenses



Challenge: Ordered Data

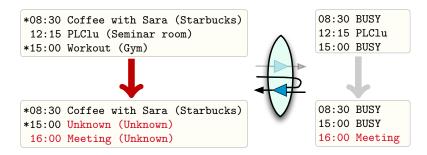
The lenses we have seen so far align data by position.

But, in practice, we often need to align data according to different criteria—e.g., by key.

Challenge: Ordered Data

The lenses we have seen so far align data by position.

But, in practice, we often need to align data according to different criteria—e.g., by key.



A Better Redact Lens

Similar to previous version but with a key annotations and a combinator (<1>) that identifies "chunks"

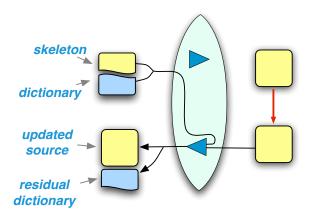
```
(* helper lenses *)
let location : lens = default (del LOCATION) " (Unknown)"
let public : lens =
  del SPACE .
 key TIME .
  copy TEXT .
  default (del LOCATION) " (Unknown)"
let private : lens =
  del ASTERISK .
  kev TIME .
  default (TEXT . LOCATION <-> "BUSY") "Unknown (Unknown)" .
let event : lens =
  (public | private) .
  copy NL
(* main lens *)
let redact : lens = < event>*
```

A Better Redact Lens

Similar to previous version but with a key annotations and a combinator (<1>) that identifies "chunks"

```
(* helper lenses *)
let location : lens = default (del LOCATION) " (Unknown)"
let public : lens =
 del SPACE .
key TIME .
 copy TEXT .
 default (del LOCATION) " (Unknown)"
let private : lens =
 del ASTERISK .
kev TIME .
 default (TEXT . LOCATION <-> "BUSY") "Unknown (Unknown)" .
let event : lens =
  (public | private) .
 copy NL
(* main lens *)
let redact : lens = < event>*
```

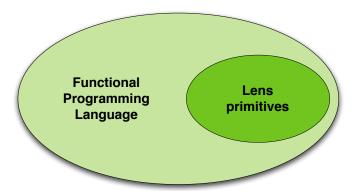
Dictionary Lenses



The **put** function works on a dictionary structure where chunks are organized by key.

Challenge: Language Design

Writing big programs only using combinators would not be fun! Boomerang is a full-blown functional language over the base types string, regexp, lens, ...



Additional Features

Boomerang has many other lens primitives

- partition
- filter
- permute
- sort
- duplicate
- merge

- sequentially compose
- columnize
- normalize
- clobber
- probe
- etc.

and an extremely rich type system

- regular expression types
- dependent types
- refinement types

- polymorphism
- user-defined datatypes
- modules

implemented in hybrid style [Flanagan '06][Findler, Wadler '09]

Challenge: Typechecker Engineering

Typechecking uses *many* automata-theoretic operations.

- "Expensive" operations like intersection, difference, and interleaving are used often in practice
- Algorithms for checking ambiguity are computationally expensive rarely implemented

Implementation strategy:

- Compile compact automata [Brzozoswki '64]
- Aggresive memoization [Foster et al. PLAN-X '07]

The Boomerang System

Lenses

- Bibliographies (BibTeX, RIS)
- Address Books (vCard, XML, ASCII)
- Calendars (iCal, XML, ASCII)
- Scientific Data (SwissProt, UniProtKB)
- Documents (MediaWiki, literate source code)
- Apple Preference Lists (e.g., iTunes)
- CSV

Libraries

- Escaping
- Sorting
- Lists
- XML

System

- Stable prototype complete
- Available under LGPL

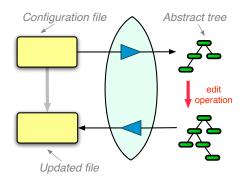
Unison Integration

On the way...

Boomerang in Industry







Boomerang in Industry





aliases.aug
aptpreferences.aug
aptsources.aug
bbhosts.aug
darkice.aug
dhclient.aug
dnsmasq.aug
dpkg.aug
dput.aug
exports.aug

fstab.aug gdm.aug group.aug grub.aug hosts.aug inifile.aug inittab.aug interfaces.aug limits.aug logrotate.aug monit.aug
ntp.aug
openvpn.aug
pam.aug
passwd.aug
php.aug
phpvars.aug
postfix_main.aug
postfix_master.aug
puppet.aug

rsyncd.aug samba.aug services.aug shellvars.aug slapd.aug soma.aug spacevars.aug squid.aug sshd.aug sudoers.aug

sysctl.aug util.aug vsftpd.aug webmin.aug xinetd.aug xorg.aug yum.aug

Also used in

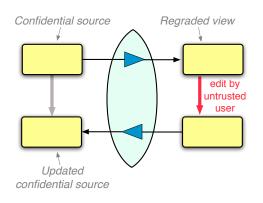
- Puppet declarative configuration management tool
- Show SQL-like queries on the filesystem
- Netcf a network configuration library

Ongoing Work

Security Views

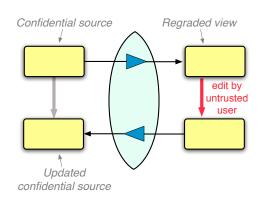


Updatable Security Views



[Foster, Pierce, Zdancewic CSF '09]

Requirements for Updatable Security Views

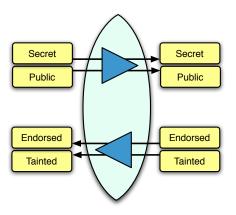


[Foster, Pierce, Zdancewic CSF '09]

- 1. Confidentiality: get does not leak secret data
- 2. Integrity: put does not taint endorsed data

Non-interference

Requirements can be formulated as non-interference properties.



Secure Lenses

To distinguish high and low-security data we use equivalences

- \sim_k "agree on k-public data"
- \approx_k "agree on k-endorsed data"

Secure Lenses

To distinguish high and low-security data we use equivalences

- \sim_k "agree on k-public data"
- \approx_k "agree on k-endorsed data"

described using annotated regular expressions.

$$\mathcal{R} ::= \emptyset \mid u \mid \mathcal{R} \cdot \mathcal{R} \mid \mathcal{R} \mid \mathcal{R} \mid \mathcal{R}^* \mid \mathcal{R} \cdot k$$

Secure Lenses

To distinguish high and low-security data we use equivalences

- \sim_k "agree on k-public data"
- \approx_k "agree on k-endorsed data"

described using annotated regular expressions.

$$\mathcal{R} ::= \emptyset \mid u \mid \mathcal{R} \cdot \mathcal{R} \mid \mathcal{R} \mid \mathcal{R} \mid \mathcal{R}^* \mid \mathcal{R} \cdot k$$

A secure lens obeys refined laws:

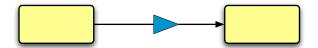
$$\frac{s \sim_k s'}{l.\mathbf{get} \ s \sim_k l.\mathbf{get} \ s'}$$

$$\frac{v \approx_k (l.\mathbf{get} \ s)}{l.\mathbf{put} \ v \ s \approx_k s}$$
(GetNoleak)

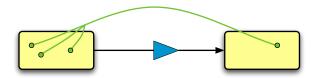
(See paper for a dynamic approach to integrity tracking.)

Future Directions

Data Provenance

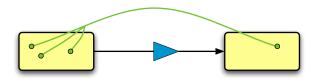


Data Provenance



Provenance is metadata that describes the origin and causal history of pieces of data.

Data Provenance

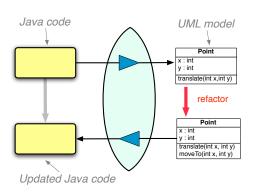


Provenance is metadata that describes the origin and causal history of pieces of data.

In the context of lenses, provenance is useful

- for fine-grained tracking of confidentiality and integrity [Foster, Green, Tannen PODS '08]
- for incremental view maintenance
- as an additional input to the put function

Model Transformations



Much interest in the software engineering community in using lenses for bidirectional model transformations [Stevens '07] [Czarnecki, Foster, Hu, Lämmel, Schürr, Terwilliger ICMT '09]

Requires lenses for richer structures — e.g., graphs.

Conclusion

"Bidirectional programming languages are an effective and elegant means of describing updatable views"

Lenses

- Semantic space of well-behaved bidirectional transformations
- Provides foundation for bidirectional languages

Boomerang

- Language for lenses on strings
- Natural syntax based on regular operators
- Extensions to handle ordered and ignorable data
- Type system guarantees well-behavedness and totality

Implementation & Applications

- Lenses for a number of real-world formats
- Adoption in Augeas
- Updatable security views

Thank You!

Collaborators: Benjamin Pierce, Alexandre Pilkiewicz, Aaron Bohannon, Michael Greenberg, and Alan Schmitt.

Want to play? Boomerang is available for download.

• Source code (LGPL)

- Source code (Edi E)
- Precompiled binaries for Linux, OS X, Windows
- Research papers
- Tutorial and demos

http://www.seas.upenn.edu/~harmony/